

Abstract

A round strategy board game for three players played on three rings with sixteen balls of three sizes and four colors. Each player places one playing piece per turn upon an unoccupied playing position. Once all playing pieces are on the board the players may then move their playing pieces according to the proper order of play. Positional play is of the most importance since playing pieces are never eliminated but “bumped” to other playing positions. The game ends when all playing pieces that are of the same size as the playing piece occupying the center of the board, have an unobstructed path along an implied diameter to the playing piece occupying the center of the board. When the game ends, the positions of the playing pieces determine an eliminated player.